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Based off of the original quake engine, Hexen II is quite stunning in both it's technical aspects and its overall appeal as a game. Continuing where the original Hexen left-off, this game adds some twist in the medieval storyline, expands the Hexen universe, and provides us gamers with an easily digestible narrative. Gameplay-wise Hexen II puts an emphasis on ranged combat, but melee combat also feels very satisfying (seeming as you can decapitate and quarter your foes once they're down). The leveling system isn't robust, but because the game is more action-oriented the RPG elements are more of an addition rather than a main attraction. The wide variety of enemies and open world compliments the different classes to play as, and substantially increases the replayability. Overall if you're on the fence about getting this classical masterpiece or if you seem vaguely interested in the vintage fps genre, GET IT!! You won't regret this purchase.. Honestly, this game is severely underrated. It came out in 2009, has never had a single sale (and probably never will), and fell quickly into obscurity. It's quite sad, as it's a really solid rhythm game with some great music. It's a shorter game, clocking in at less than 10 hours to 100%. There fifteen levels that get more and more challenging as you progress to a point where you'll be needing to use the Autopilot powerup for any chance at the diamond gruv (three per level; silver one is for simply finishing it, gold one is for a little challenge that you can usually do first try, diamond one is a bit harder and sometimes takes a lot more tries to get)

Check this game out. It's a couple dollars cheaper on Amazon if you really can't be bothered to spend the \$10.

You can even get a free second 100% if you download the demo and import your full game files. (see AStats full game guide for the demo for a tutorial on the process)

I'm literally like the first person to play this game in two years. Please join me, this game's quite good I think.

solid 7/10. Very good game.

In what other FPS can you do melee combat with medieval type fantasy creatures?? And good graphics too.

The only other I know are HeXen I.

Some people say that this is only for retro gamers but they are wrong. This game is simply the best in its genre.

9/10. The whole heretic/hexen atmosphere is gone by solely using the quake engine. It lost its charm, what a shame. The fast pace and bland blocky 3D models are doing the game more harm than good. I'm not sure why this game even exists.. What seems like a simple game is actually quite challenging and entertaining. Fun for all ages!

Classic game that aged very well.. Hexen II (therefore "H2") came in a age where FPS were filling the pc gaming market back in the late 90's, being the true responsible for this wave the father of modern shooting games "Doom" (not the first one, mind you), being published by the same studio, ID software. With that in mind "what set this game apart from others?" you may ask, well a few key factors:

a) Graphic wise, the game engine is the final refinement of the Quake's, bringing fullyfleshed 3D where pixels were still a thing in the 90's and without cardboard looking ugly models, both for characters and enemies. Also both lightning effects, water bloom and textures were above the curve, making the requirements to run the game a bit step.

b) Gameplay wise, H2 mainly plays as a normal FPS, with a lowerscreen hud, health and "ammo" bars with weapons to be collected around the levels and enemies to be destroyed, except that it mixes some RPG elements like level progression, classes that requires some different tactics (Like the Paladin may urge a aggressive approach as the Assassin can be played stealth like) and that the levels are actually hubs that have several enigmas and In-game quests (althought not that explicit) making the player tranverse in and out in order to proceed to the boss, instead of just killing all and reaching the exit.

When I said about the classes, it's important to observe that each one have it's own arsenal of weapons that may fit better some encounters when comparing to other classes available.

c) And last (for this analysis) this game is hard, not combat wise but in terms of puzzles, H2 doesn't hold the players hand when dealing with this and I must say in a negative regard, that it should be better pointed for the players, most the info and hints come in form of texts that pop-up (sometimes only once) with critical, but vague, information, forcing some players to either find a walkthrough (I had to resort to this back in the day when I played this game) or surrender and cry in the corner thinking theirselves dumb.

Overall it is a good experience, I found it to be one of the best of it's time, despite the aforementioned puzzle issues and the fact that the Steam version does not contain the xpac named "Portal of Praevus", that finish the Heretic/Hexen saga(s) as an decent epilogue.

Cheers. HeXen is totally underestimated game but I think it really worths it!. You need 3rd party add ons to play correctly on a new PC.

Tha game is quite fun though, highly recommended for FPS junkies and newbies alike.. What a classic. This game was one of the first PC games I actually played when I was a kid.

Great memories, and this game is still as great as back in the day.. brilliant game, one of my favorites, 10/10. Excellent hybrid of FPS, RPG and Adventure, all refined with the trademark Raven Software's standards of quality and solidity! Bonus points for the amazing dark soundtrack by Kevin Schilder. Bloody combat, interesting locations, head-crushing puzzles. Best played with UQE Hexen 2 mod: <http://forums.steampowered.com/forums/showthread.php?t=2551273>

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